**Aion User Testing Questionnaire**

This questionnaire aims to collect your thoughts on Aion, the maze time. Thank you for helping us to fill out this questionnaire which consist of 7 questions with choices and 3 open-ended questions .

Q1：Have you played the maze game before?

* Yes.
* I’ve heard of this, but never played it.
* I’ve neither heard of it nor played it.

Q2：How old are you?

* under 18.
* 18-24.
* 25-30.
* over 30.

Q3：What is your gender?

* M
* F
* X

Q4: How long have you been playing computer games?

* 1 year or under.
* 2-4 years.
* 5-9 years.
* 10 years or above.

Q5：What does Aion attract you most？（multiple choice）

* Plot/story.
* Combat equipment.
* The Ranger’s skills.
* Test design.
* Maze pattern.
* Discovery.
* Hidden elements.
* Other (please specify):

Q6：Which aspect of this game needs improving?（multiple choice）

* Visual design.
* Efficiency.
* Ease of use.
* Types of reward.
* Types of challenges.
* Other (please specify):

Q7： How did you feel about the game after playing it?

* I felt competent.
* I felt imaginative.
* I was fully occupied with the game.
* I felt pressurized.
* It gave me a bad mood.
* I felt happy.
* Other (please specify):

Q8：What did you learn about the Ranger when you finished the game?

Q9: Did you like what happened when you won the game? Why?

Q10: Would you want to play the game again? Why?